William M. Bricken, Ph.D.

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Formal Education			

- Ph.D., Mathematical Methods of Research, School of Education, Stanford University.
 Multivariate research methods, Artificial Intelligence modeling, and Educational Psychology. 1987
- M.S., Statistics, Stanford University.

Emphasis on the measurement and analysis of human behavior. 1983

- Diploma of Education, Monash Teachers College, Melbourne, Australia.
 Mathematics teaching and Counseling. 1972
- B.A., Social Psychology, University of California at Los Angeles. 1967

Employment	History		
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Mathematics Faculty

Lake Washington Technical College, Kirkland, Washington

2006-current

- Teach mathematics courses. Contribute to organization and management of the department.
- Developmental and first-year courses taught:

Basic Mathematics Quantitative Reasoning Precalculus Introduction to Algebra Mathematics in Society Statistics Intermediate Algebra Mathematical Methods for Preschool Teachers

Chief Scientist and Co-founder

BTC, Menlo Park, California

2001-2005

NETWORK OPTIMIZATION SOFTWARE for SEMICONDUCTOR DESIGN

 Provided technical leadership; wrote business plans and product specifications, designed and implemented innovative semiconductor models and algorithms for multimillion element design databases.

Assistant Professor of Computer Science and Software Engineering

Seattle University, Seattle, Washington

1996-2001

- Supervised the Master of Software Engineering program, including capstone (full year) software engineering
 project teams writing commercial software. Redesigned the Master of Software Engineering curriculum.
- Contributed to the design of curriculum, marketing, scholarship, and academic policies for Seattle University Graduate Programs; member of the Graduate Leadership Board.
- Graduate-level courses taught:

Discrete Mathematics Applied Formal Methods Human-Computer Interaction

Programming Methodology Client/Server Architectures Artificial Intelligence Programming the Interface Computer Graphics Computer Ethics

Consultant (half-time, concurrent with academic appointments)

Interval Research Corporation, Palo Alto, California

1993-2000

FORMAL MODELS OF COMPUTATION, LOGIC SYNTHESIS

• Contributed to the Natural Computing Project which focused on rebuilding computational theory and mechanism from first principles. Designed and implemented innovative algorithmic techniques and inference engines.

Research Associate Professor of Education and of Industrial Engineering (non-salaried)

University of Washington, Seattle, Washington

1992-1994

- Supervised graduate students in Educational Technology and in Industrial Engineering.
- Graduate-level courses taught:

Human-Computer Interaction Virtual World Development Management Decision Models

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Principal Scientist

Human Interface Technology Laboratory, Washington Technology Center, Seattle ADVANCED HUMAN-COMPUTER INTERACTION, VIRTUAL REALITY SYSTEMS 1990-1994

• Developed innovative software tools for construction of, navigation in, and interaction with virtual environments.

Director

Autodesk Research Laboratory, Autodesk Inc., Sausalito, California

1988-1989

COMPUTER-AIDED DESIGN, GRAPHICS LANGUAGES, GRAPHICS INTERFACE

Managed the Autodesk Research Laboratory. Developed one of the first immersive interactive VR systems.

Principal Research Scientist

Advanced Decision Systems, Mountain View, California

1984-1988

ARTIFICIAL INTELLIGENCE, HUMAN-COMPUTER INTERACTION

• Designed and implemented innovative software systems and user interface tools.

Intern and Consultant

Atari Research Laboratory, Sunnyvale, California

1983-1984

USER INTERFACE and MODELS

Research into implementation of advanced user interfaces, fractal graphics and multimedia encyclopedias.

Teaching and Research Associate

Stanford University, Stanford, California

1981-1984

- Full scholarship for two years, teaching associate for the following two years.
- Empirically validated the nature of errors made by students learning algebra, using multivariate experiment, factor analysis, protocol analysis, clinical study, and remediation.
- Graduate-level courses taught:

Computer-based Statistical Analysis Interactive Educational Technology

Statistical Analysis in Educational Research

Intelligent Tutoring Systems

Lecturer in Education

University of Hawaii at Hilo, Hilo, Hawaii

Methods and Materials of Instruction

1976-1979

- Responsible for development of courses and curriculum.
- Fourth-year courses taught:

Science Education

Assistant Professor of Social Psychology and Education

State College of Victoria at Rusden, Melbourne, Australia

1973-1975

- Head of Psychology Department, Acting Head of Education Department.
- Fifth-year courses taught:

General Methods of Teaching

Educational Psychology

Teaching Basic Skills in Elementary School

Humanistic Education

Social and Personal Interaction in the Classroom Radical School Reform

Teaching Practicum (supervised classroom student teaching for about 150 students)

Principal and Founder

Coonara Children's Community School, Melbourne, Australia

1972-1975

• Managed the daily coordination of this non-profit decentralized educational alternative for primary students. Coonara is recognized as a leading example of educational innovation in Australia, and is still in operation.

Secondary Teacher and Founding Faculty

Collingwood Annex, Melbourne, Australia.

1971-1973

• Taught mathematics, guidance, and science in this inner-city alternative high school for otherwise failing students.